

IN THIS VOLUME

Dots N' Boxes	3
Circle Magic	4-5
Pixel by Number	6-7
Easy Pickins	8
Distorted Text	9
Coloring Page	10-11
Mad Gaps	12
Brain Fart	13
Crack the Code	14
Couch Activititties	15
Jumbled Letters	16
Journal Prompt	17
Venn Diagram	18

First Weed Book? Scan the QR code to learn more about FWB.



DOTS N' BOXES

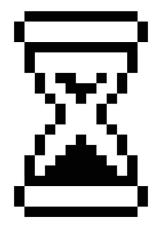
HOW TO PLAY-

Take turns with another player drawing horizontal or vertical lines to connect the dots. When a player completes a box, they write their initial inside and get an extra turn. The game ends when all dots are connected, and the player with the most boxes wins.

CIRCLE MAGIC

Grab a pencil and set a timer for 5 minutes. In this creative race against time, your mission is to breathe life into each circle with the boundless wonders of your imagination. These circles are your canvas, and within them,

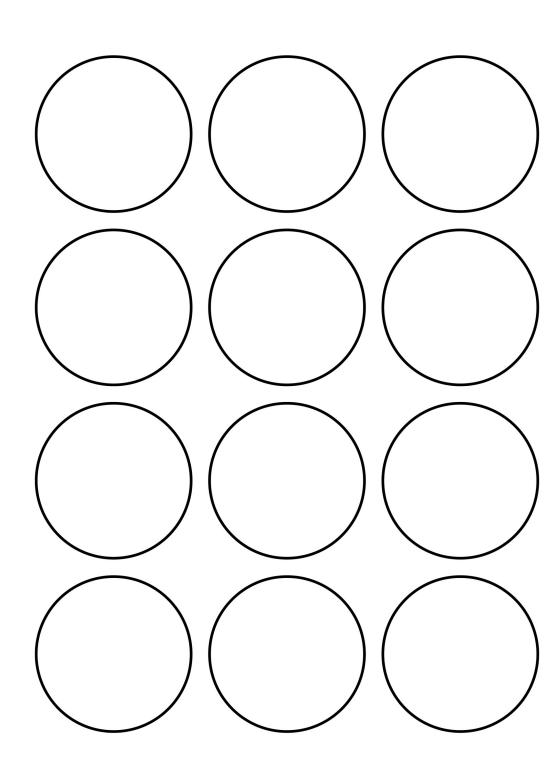


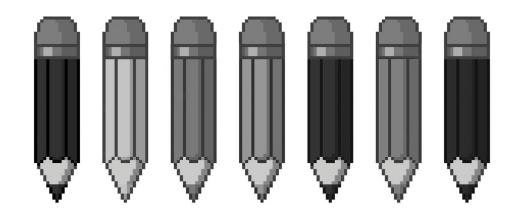




create anything that tickles your fancy - whether it's an ashtray, a basketball, or just a cookie. The clock is ticking, so let your creativity soar! You are pursuing quantity, not quality, and there will be nuggets of gold among the turds.



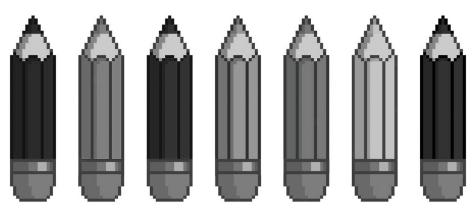




PIXEL BY NUMBER

Grab a pack of crayons
or your favorite colored
pencils and take a few
minutes for yourself. Using
the pixel grid and color
guide, fill each pixel with
color until you reveal the
hidden image.

1	WHITE
2	RED
3	BLACK
4	GREEN
5	ORANGE



1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	2	1	1	1	3	1	1	1	1	1	1	1	1	1	1	1
1	1	1	3	3	1	1	1	1	1	3	1	3	1	1	1	1	1	1	1
1	1	3	3	1	3	1	1	1	1	1	3	1	3	1	1	1	1	1	1
1	3	3	4	4	4	3	1	1	1	1	1	1	1	1	1	1	1	1	1
3	4	4	4	1	3	1	1	1	1	1	1	1	1	1	1	1	1	1	1
4	4	4	4	1	3	1	1	1	1	1	1	1	1	1	1	1	1	1	1
4	4	3	3	3	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
3	3	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	3	3	3	1	1	1	1	1	1	1	1	1	1	1
3	1	1	1	1	3	4	4	4	3	3	3	3	1	1	1	1	1	1	1
4	3	1	1	3	4	4	4	4	3	5	5	5	3	3	1	1	1	1	1
4	4	3	1	3	4	4	3	4	3	5	3	3	3	5	3	1	1	1	1
4	4	4	3	4	4	3	4	4	4	3	1	1	1	3	5	3	1	1	1
4	4	3	4	4	3	4	4	4	4	3	3	3	1	3	5	3	1	1	1
4	4	3	4	3	3	4	4	4	4	4	3	3	3	5	3	4	3	1	1
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4	4	3	4	2	3	4	4	4	4	4	3	5	5	3	4	4	3	1	1
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4	4	3	1	3	4	4	3	4	3	5	3	3	3	5	3	1	1	1	1
4	3	1	1	3	4	4	4	4	3	5	5	5	5	3	1	1	1	1	1
3	1	1	1	1	3	4	4	4	3	3	3	5	5	3	1	1	1	1	1
1	1	1	1	1	1	3	3	3	5	5	3	5	5	3	1	1	1	1	1
1	1	1	1	1	1	1	3	5	5	5	3	3	5	3	1	1	1	1	1
1	1	1	1	1	1	1	3	5	5	5	3	1	3	1	1	1	1	1	1
1	1	1	1	1	1	1	1	3	5	3	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	3	1	1	1	1	1	1	1	1	1	1

WWW.FREEWEEDBOOKS.COM/ANSWERS



1. OT BH ED RW AO DR FD LB RE AD PL EO FO SK AS LY AI GK FE EA NB AE DE.

2. RI OS LB EA FS AE GH JN EA
JY UI AS ST
SA PE AG RG RH TE JT TC AI
FL AL AR VB OE KR VE HD
AC OA CK RE?

3. TB EH EG AR EE AE RA DE

MA EO HR BE

YN BI IP PG LR PE RS IU FN

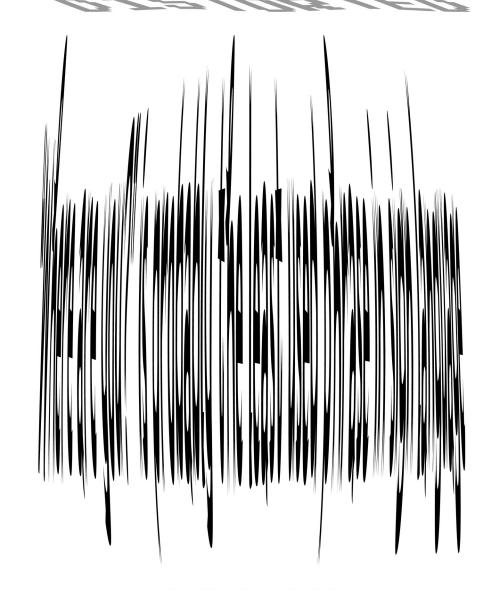
TH AH RE EW AO DR LF OD

AT GH HA WN MP EN KO PU EL ER.

- HOW TO PLAY —

For each group of paired letters, cross out one letter in each pair so that words are formed. When done, a highdea will be spelled out from the remaining letters.

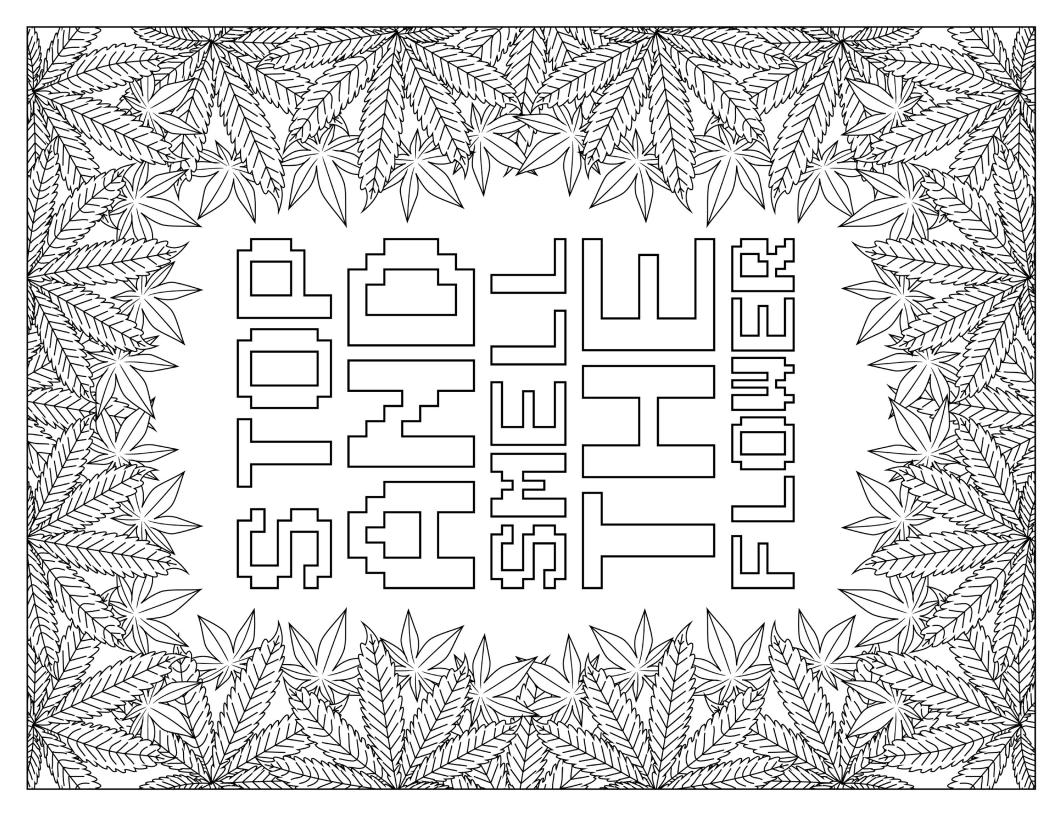
DISTORTED



— HOW TO PLAY—

Close one eye & bring image to eye level.

Tilt image forward and try to read its message.



MAD GAPS

IN THE HAZY TWILIGHT OF A SUNDAY AFTERNOON,
ALEX FOUND HIMSELF IN A SITUATION. AFTER EATING
A DELICIOUS BREAKFAST OF HE LOUNGED ON HIS
COUCH, HIS FAVORITE BONG BESIDE HIM, BUT WITH A
DESPERATE REALIZATION: HE'D MISPLACED HIS LIGHTER, AGAIN.
SURGED THROUGH HIM AS HE SCANNED THE ROOM, BUT
INSTEAD OF GIVING IN TO FRUSTRATION, AN IDEA STRUCK HIM
LIKE A BOLT OF
ALEX JUMPED UP AND ${}_{\text{IPAST TENSE VERB1}}$ TO THE KITCHEN, RUMMAGING
THROUGH DRAWERS UNTIL HE FOUND A FORGOTTEN PACK OF
, GRINNING LIKE A MAD, HE PLUCKED
ONE OUT, LIT IT WITH THE ELECTRIC STOVE, AND CAREFULLY
LPAST TENSE VERB3 HIS WAY BACK TO THE BONG. WITH EACH INHALE, HE
LEANED OVER THE BONG, TRYING TO KEEP THE TINY FLAME FROM
BEING BLOWN OUT BY
HIS LAUGHTER ECHOED THROUGH THE APARTMENT AS HE ATTEMPTED
THIS ABSURD DANCE OF FLAME AND SMOKE. IT WASN'T THE MOST
WAY TO LIGHT UP, BUT AS THE FLAME FLICKERED IN HIS
HAND, ALEX REALIZED THAT SOMETIMES, LIFE'S ABSURDITY COULD
LEAD TO MOMENTS OF UNEXPECTED AND
AND SO, AMIDST THE RIDICULOUSNESS, HE FOUND HIS OWN UNIQUE

WAY TO LIGHT HIS BONG, TURNING AN ORDINARY AFTERNOON INTO



CHANCE CHANCE TOUCH

BOKEN

R|E|A|D|I|N|G

CHERRY Please

11111 4:20

HOW TO PLAY-

Write each familiar word, phrase, or saying beneath each block using its visual clues to discover their hidden message.

A _____ ADVENTURE.



N	0	Ρ	œ	œ	S	T	٥	>	3	×	>	Ν
					22							

HOW TO PLAY-

Each letter in the missing phrase has been replaced with a random number. Try to decode the message with the legend above.

10 ACTIVITITIES YOU CAN DO FROM THE COUCH WITHOUT TECHNOLOGY

1.

2.

3.

4.

5.

6.

7.

8.

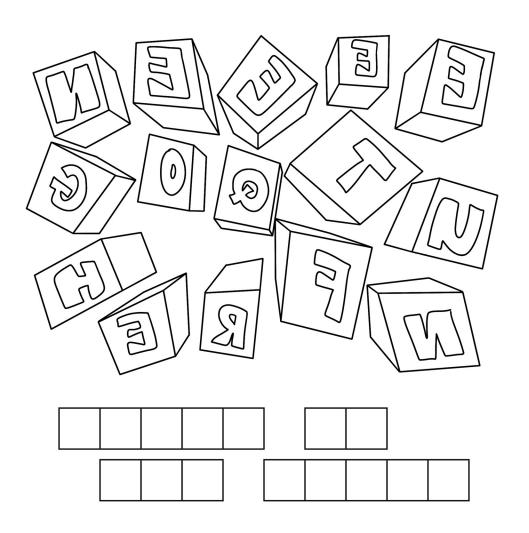
9.

10.

JUMBLED LETTERS

MABLED LETTESS

Write about a memory from childhood that still brings a smile to your face.

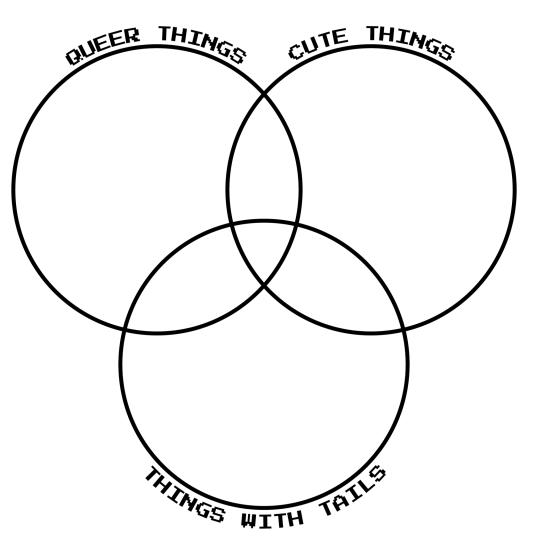


HOW TO PLAY-

Discover the hidden message by holding this page to a mirror and unscrambling each of the letters above.

-	

PROUD OF YOUR WORK?





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